

WEB BASED LIBYAN FOOD ORDERING SYSTEM

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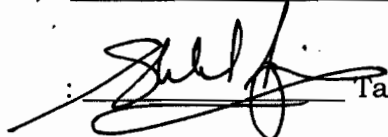
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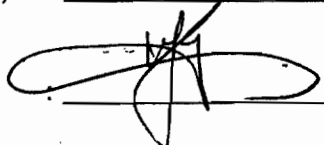
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WEB BASED LIBYAN FOOD ORDERING SYSTEM (WBLFOS)

A project submitted to Dean of the Postgraduate Studies and Research in partial

fulfillment of the requirements for the Degree

Master of Science of Information Technology

Universiti Utara Malaysia

By

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ABSTRACT

Normally customers have to wait in long queues to order their food making this a time consuming process. Online Food ordering systems are becoming a standard for restaurants who offer takeout and delivery services. Web based food ordering system have been designed with cost effective yet efficient system to handle restaurants needs. Through the online ordering system, restaurants have reduced cost; improved services and increased customer responsiveness. This study presents the system prototype for a web based Libyan food ordering system (WBLFOS). The design of the system was carried out according the industry standards using *Unified Modeling Language* and the prototype was implemented using *ASP.net* and *Microsoft SQL Server 2008*.

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CHAPTER 1

INTRODUCTION

1.1 Introduction

Online food shop has made great progress in the area of Point of Sale (POS) systems. POS systems automate the management of inventory, optimizing the raw materials storing process and expenditure. In the web based food ordering system, restaurant authority can monitor and predict future sale and customer will be able to order any time they.

According to Dennis (2002), online shopping is the process consumers go through to purchase products or services over the Internet. An online shop, e-shop, e-store, internet shop, web shop or online store evokes the physical analogy of buying products or services at a shopping mall. It is an electronic commerce application used for business-to-business electronic commerce (B2B) or business-to-consumer electronic commerce (B2C).

Online shopping is popular mainly because of its speed and ease of use. Some issues of concern can include fluctuating exchange rates for foreign currencies, local and international laws and delivery methods (Dennis, 2002).

The contents of
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internal user
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